

## OBJECTIVE

My objective is to obtain a Lighting Artist position where my software proficiency and troubleshooting skills will add value to your team.

## PROFESSIONAL EXPERIENCE

Gulfstream Aerospace 5/2010 - Current  
Freelance 3D Artist Savannah, GA  
-Successfully created 3D assets, including modeling, texturing, lighting, and rendering  
-Contributed to creative workflow  
-Helped create Film and 3D pipeline

Electronic Arts (SCAD Class) 3/2008 - 6/2008  
Environment Artist Savannah, GA  
-Modeled buildings for Tiger Woods PGA Tour '09, keeping polygon counts below required amounts  
-Created optimized UV layouts for models

Comcast 3/2009 - Current  
Technician Savannah, GA  
-Achieved excellent numbers in installation and troubleshooting  
-Helped company achieve low repeat rates and high sales rates through productivity

Freelance 5/2005 - Current  
Artist Savannah, GA  
-Effectively completed illustrations within deadlines given  
-Increased information flow and professional appearance through the creation of web sites

## PROFESSIONAL SKILLS

Troubleshooting Team Player  
Organization Self Motivated  
Communication Time Management

## EDUCATION

Savannah College of Art and Design  
Major: BFA - Visual Effects Savannah, GA  
Minor: Animation 9/2005 - 8/2008  
3.8 GPA

Florissant Valley Community College  
Major: Illustration St. Louis, MO  
3.9 GPA 6/2003 - 6/2005

## SOFTWARE PROFICIENCY

Maya	Bunkspeed
ZBrush	Multi-Pass Rendering
Mental Ray	Linux/UNIX
Photoshop	Renderman
Shake	Houdini
Painter	Mel Scripting
Final Cut Pro	RIB Scripting
Illustrator	RSL Scripting
After Effects	Premier

## AWARDS

Work In Progress - Florissant Valley VFX Show  
St. Louis, MO 2007  
Missouri Junior Illustration Award  
St. Louis, MO 2004  
SGA Award Banquet Cover Design Winner  
St. Louis, MO 2004  
Dean s List all 4 years at SCAD